

Please keep in mind that this is a family friendly event, as well as a safe space for all attending. All weapons and props must be checked in and inspected upon prior entry to the Convention floor. All weapons and props must follow these guidelines.

## General weapons and props rules

1. All weapons and props will be subjected to inspection upon entry to convention grounds. You must stop at the check in desk for weapons registration and check. All items passed by this checkpoint will be marked.
2. Weapons and props cannot be pointed at or towards any convention goers, unless during pictures and only if the photographer permits. Doing so will result in removal from the premises, and a possibility of a ban from future conventions.
3. No functioning weapons or props. This includes, but not limited to;
  - a. Water guns, firecrackers, party poppers, guns\*, projectiles, knives and blades of any type, and any chemical weaponry.
4. Replica firearms must be marked with a **visible** orange tip.
5. **Fandom Fest SWMI staff and volunteers, as well as campus security, reserve the right to inspect and/or remove a weapon or prop at any time.**

## Materials Permitted

This list is not all-inclusive.

1. Softwoods, Worbla, plastic, vinyls, light metals, foam, and any low-harm materials.

## Materials Prohibited

This list is not all-inclusive.

1. Sharp metals, real guns\*, stun guns, explosive materials, chemical materials, hard metals, hard wood, and anything that could be used as a real weapon. This includes, but not limited to, sharp objects and projectiles.

**Keep in mind that anything deemed illegal in the real-world is illegal in our world. Be mindful and respectful of others when handling your props and weaponry, and always keep the approved tag visible.**

*Updated 1-30-2024*

\*All guns are prohibited. You must present an open-carry license and ID for small firearms.